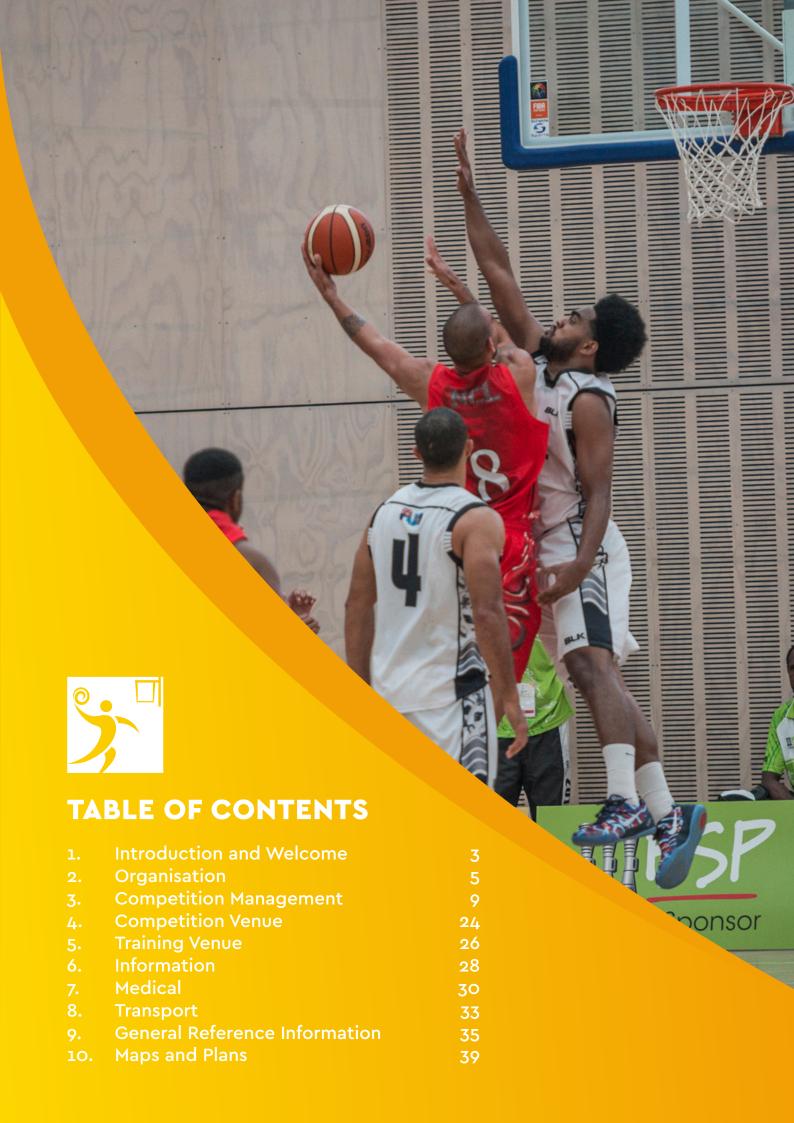


### Basketball Sports Technical Manual Version 2.0





# WELCOME AND INTRODUCTION

Talofa lava and welcome to Beautiful Samoa – home of the Samoa 2019 XVI Pacific Games.

We are excited to host the Pacific Region's largest quadrennial games here in our country, with more than 4000 Athletes and Team Officials from 24 countries competing in 27 sports.

Samoa is honoured to host you for the Games. We are proud of the work that has been accomplished to produce a world-class event for everyone in such a short period of time. Our motto from the beginning has been to "put our best foot forward" and we hope you will agree that we have done just that.

We put athletes and sport at the heart of our work and want to create a stage where you can excel. We are excited to provide an opportunity and platform for athletes to show their potential and create sporting memories at the Games here in Samoa. We admire your dedication to your sport and acknowledge and appreciate all your efforts in preparing your team to compete at the XVI Pacific Games from 7–20 July 2019. We are also eager to give you the best facilities, organisation and support that the people of Samoa can provide so your athletes can compete at their best.

As a nation, we know that to deliver a successful Games for our Pacific athletes, we will all need to be One in Spirit. Faafetai tele lava to each of the teams for the invaluable assistance provided to the Games Organising Committee. We could not have done this without your support.

We are delighted to present the Sport Technical Handbook for the Samoa 2019 XVI Pacific Games.

This publication contains details of the technical arrangements for your Sports and the various aspects of the Games that affect you. Please treat this as your source of reference during the Games.

Our dedicated Games staff and volunteers are here to assist you if you have any questions or issues. You can also seek further guidance from our Sport Information Centre located at the Games Village and Sport Information Desks at every venue.

We believe that the Pacific Games is not only about sports but also about building bonds between our Pacific nations. Therefore, we wish you a fantastic time at the Games. We hope you enjoy our warm Samoan hospitality as well as the camaraderie of the 24 nations from the Pacific that are participating in this year's Games.

One in Spirit!

Hon. Loau Solamalemalo Keneti Sio Chairperson Samoa 2019 Pacific Games Falefata Hele-Ei Matatia Chief Executive Officer Samoa 2019 Pacific Games

## ORGANISATION

### 2.1 International Federation (IF) - FIBA Oceania

President: Burton Shipley

**Executive Director: David Crocker** 

### 2.2 Regional Basketball Association - Oceania Basketball Federation

President: Burton Shipley

Secretary: David Crocker

### 2.3 National Association – Samoa National Basketball Association (SNBA)

President: Pauga Talalelei Pauga

Secretary: Sarah-Less Malaesilia

Treasurer: Asotolu Misa

### 2.4 Basketball Technical Committee - Pre Games

Sports Competition Manager: Sarah-Lee Malaesilia

IF Technical Delegate: Amanda Jenkins

Tournament Director: Savaia Uputaua Iupeli

Venue Co-ordinator: Garth Mulitalo

### 2.5 Basketball Technical Committee - Games Time

Chair: Amanda Jenkins

Member: Sarah-Lee Malaesilia

Member: Albert Joseph

### 2.6 Key Competition Management

Sports Competition Manager: Sarah-Lee Malaesilia (Email: slmalaesilia@gmail.com

Assistant Competition Manager: Lorenzo Neria

### 2.7 International Technical Officials (ITO) - 5x5

Name	Role	Organisation/Country
Amanda Jenkins	Technical Delegate	FIBA
Albert Joseph	Referee Manager	FIBA
Jillian Harris	Referee Supervisor	FIBA
Patricia Nicholls	Statisticians Supervisor	FIBA
Michelle Nicholls	Table Officials Supervisor	FIBA
Viliame Vacala	Referee	Fiji
Mosese Maiwiriwiri	Referee	Fiji
Dominic Gadad	Referee	Guam
Anthony Thompson	Referee	Guam
Catherine Poithili	Referee	New Caledonia
Romain Michel	Referee	New Caledonia
Herevaea Hamblin	Referee	Tahiti
Rosa Mariteragi	Referee	Tahiti
Luigi John	Referee	Papua New Guinea
Kora Mea	Referee	Papua New Guinea
Natasha Ah Hing	Referee	Tonga
Paul Puaauli	Referee	American Samoa
Martin Davison	Referee	New Zealand
Matt Bathurst	Referee	New Zealand
Guy Richards	Referee	Australia
Craig Copes	Referee	Australia
Junior Mahit	Referee	Vanuatu
Robbie Ah Fua	Referee	Samoa
Miti Malaesilia	Referee	Samoa
Junior Niupulusu	Referee	Samoa
David Ah Kuoi	Referee	Samoa

### 2.8 International Technical Officials (ITO) - 3x3

Name	Role	Organisation/Country
Amanda Jenkins	Technical Delegate	FIBA
Albert Joseph	Referee Manager	FIBA
Hayden Pipe	Referee	New Zealand
Guy Richards	Referee	Australia
Craig Copes	Referee	Australia
Catherine Poithili	Referee	New Caledonia
Rosa Mariteragi	Referee	Tahiti
Luigi John	Referee	Papua New Guinea
Junior Mahit	Referee	Vanuatu

Robbie Ah Fua	Referee	Samoa
Junior Niupulusu	Referee	Samoa
David Ak Kuoi	Referee	Samoa
Finau Esera	Referee	Samoa
Isaako Hosea	Referee	Samoa
Molani	Referee	Samoa

### 2.9 Technical Meeting Date

The Technical Committee meeting will be held no more than 48 hours prior to the commencement of the competition. This meeting will provide the most current sport specific information.

The Technical Committee shall ensure that the Pacific Games Basketball competition is conducted in accordance with the technical rules and regulations of FIBA. Updated information will be distributed at this time.

The Basketball 5x5 Technical Committee meeting has been scheduled as follows:

Date: 7 July, 2019

Time: 1200hrs

Venue: Gym 2 Faleata

The Basketball 3x3 Technical Committee meeting has been scheduled as follows:

Date: 17 July

Time: 1200hrs

Venue: Gym 2 Faleata

## COMPETITION MANAGEMENT

### 3.1 List of Events

The Samoa 2019 XVI Pacific Games Basketball 5x5 and 3x3 Competition shall consist of two events: a Men's and Women's competition.

### 3.1.1 Competition Format for 5x5

Teams will be placed into two pools of 4 teams based on rankings from previous events.

Teams will play a round robin within their pool in the preliminary round of the competition (3 games over 6 days).

Following this, the top placed teams in each pool will advance to the semi-finals.

The teams placed 2nd and 3rd in each pool will play cross-over qualifying finals.

The winners of the qualifying finals will advance to the semi-finals.

The 4th placed teams and losers of the qualifying finals will play classification games for positions 7/8 and 5/6.

The first mentioned team in the game schedule is Team A and will wear LIGHT uniforms. Teams mentioned second are Team B and will wear DARK uniforms.

### 3.1.2 Competition Schedule for 5x5

### Day 1 - July 8 - Pool - Round 1

Time	Gm #	Pool	F/M	Team A v	s Team B
1200hrs	Gm 1	Α	F	Fiji	Cook Islands
1415hrs	Gm 2	В	М	Papua New Guinea	Solomon Islands
1630hrs	Gm ʒ	В	М	Fiji	Tahiti
1845hrs	Gm 4	A	F	Samoa	New Caledonia

### Day 2 - July 9 - Pool Round 1

Time	Gm #	Pool	F/M	Team A v	/S	Team B
1200hrs	Gm 5	В	F	Papua New Guinea		Guam
1415hrs	Gm 6	A	М	Tonga		New Caledonia
1630hrs	Gm 7	В	F	American Samoa		Tahiti
1845hrs	Gm 8	A	М	Samoa		Guam

### Day 3 - July 10 - Pool Round 2

Time	Gm #	Pool	F/M	Team A	VS	Team B
1200hrs	Gm 9	А	F	New Caledonia		Fiji
1415hrs	Gm 10	В	М	Tahiti		Papua New Guinea
1630hrs	Gm 11	В	М	Solomon Islands		Fiji
1845hrs	Gm 12	A	F	Cook Islands		Samoa

### Day 4 - July 11 - Pool Round 2

Time	Gm #	Pool	F/M	Team A	vs Team B
1200hrs	Gm 13	В	F	Tahiti	Papua New Guinea
1415hrs	Gm 14	Α	М	Tonga	Guam
1630hrs	Gm 15	В	F	Guam	American Samoa
1845hrs	Gm 16	Α	М	New Caledonia	Samoa

### Day 5 - July 12 - Pool Round 3

Time	Gm #	Pool	F/M	Team A	VS	Team B
1200hrs	Gm 17	А	F	New Caledonia		Cook Islands
1415hrs	Gm 18	В	М	Solomon Islands		Tahiti
1630hrs	Gm 19	В	М	Fiji		Papua New Guinea
1845hrs	Gm 20	A	F	Samoa		Fiji

### Day 6 - July 13 - Pool Round 3

Time	Gm #	Pool	F/M	Team A	VS	Team B
1200hrs	Gm 21	В	F	Guam		Tahiti
1415hrs	Gm 22	Α	М	Guam		New Caledonia
1630hrs	Gm 23	В	F	American Samoa		Papua New Guinea
1845hrs	Gm 24	A	М	Samoa		Tonga

### Day 7 - July 14

No Games - Rest Day

### Day 8 - July 15 - Qualifying Finals/Classification 7/8

Time	Gm #	Pool	F/M	Team A vs	Team B
0900hrs	Gm 25	Cl 7-8	F	4th Pool A	4th Pool B
1100hrs	Gm 26	Cl 7-8	М	4th Pool A	4th Pool B
1300hrs	Gm 27	QF1	М	2nd Pool A	3rd Pool B
1500hrs	Gm 28	QF1	F	2nd Pool A	3rd Pool B
1700hrs	Gm 29	QF2	F	2nd Pool B	3rd Pool A
1900hrs	Gm 30	QF2	М	2nd Pool B	3rd Pool A

### Day 9 - July 16 - Semi Finals/Classification 5/6

Time	Gm #	Pool	F/M	Team A vs	Team B
0900hrs	Gm 31	Cl 5-6	F	Loser QF1	Loser QF2
1100hrs	Gm 32	Cl 5-6	М	Loser QF1	Loser QF2
1300hrs	Gm 33	SF1	F	1st Pool B	Winner QF1
1500hrs	Gm 34	SF1	М	1st Pool B	Winner QF1
1700hrs	Gm 35	SF2	F	1st Pool A	Winner QF2
1900hrs	Gm 36	SF2	М	1st Pool A	Winner QF2

### Day 10 - July 17 - Finals

Time	Gm #	Pool	F/M	Team B vs	Team B	
1100hrs	Gm 37	Bronze	F	Loser SF1	Loser SF2	
1300hrs	Gm 38	Bronze	М	Loser SF1	Loser SF2	
1530hrs	Gm 39	Gold	F	Winner SF1	Winner SF2	
1800hrs	Gm 40	Gold	М	Winner SF1	Winner SF2	
2030hrs	Medal Ceremonies					

### 3.1.3 List of teams for 3x3

Teams are seeded into pools according to the rank of the National Federation in the respective category of the 3x3 Federation Rankings as of the first day of the month in which the pools are published. (This will be following the close of entries).

	WOMEN	
Pool B	Pool A	Pool B
COK	ASA	GUM
MHL	COK	NCL
NCL	FIJ	NRU
PNG	KIR	PNG
SAM	MHL	SAM
TAH	SOL	TAH
	VAN	
	COK MHL NCL PNG SAM	Pool B  COK  ASA  MHL  COK  NCL  FIJ  PNG  KIR  SAM  MHL  TAH  SOL

### 3.1.4 Competition Format for 3x3

### Women's competition:

- 13 teams have entered this competition
- Preliminary Round will consist of Round Robin play:
  - o One (1) pool of seven (7) teams (Pool A) and
  - o One (1) pool of six (6) teams (Pool B).
  - o Each team plays five (5) [Pool B] or six(6) [Pool A] preliminary round games
- Final phase will consist of 3 elimination rounds: Quarter Finals, Semi Finals and Finals
  - o Top 4 in each Preliminary Round Pool (Pool A and Pool B) play cross over Quarter Finals (QF)
- 1st Pool A v 4th Pool B
- 2nd Pool A v 3rd Pool B
- 2nd Pool B v 3rd Pool A
- 1st Pool B v 4th Pool A
  - o Winners of the QF will play Semi Finals (losers are eliminated)
  - o Winners of Semi Finals play for Gold, losers play for Bronze

### Men's competition:

- 12 teams have entered this competition
- Preliminary Round will consist of Round Robin play:
  - o Two (2) pools of six (6) teams each
  - o Each team plays five (5) preliminary round games
- Final phase will consist of 3 elimination rounds: Quarter Finals, Semi Finals and Finals
  - o Top 4 in each Preliminary Round Pool (Pool A and Pool B) play cross over Quarter Finals (QF)
- 1st Pool A v 4th Pool B

- 2nd Pool A v 3rd Pool B
- 2nd Pool B v 3rd Pool A
- 1st Pool B v 4th Pool A
  - o Winners of the QF will play Semi Finals (losers are eliminated)
  - o Winners of Semi Finals play for Gold, losers play for Bronze

The first mentioned team in the game schedule is Team A and will wear LIGHT uniforms. Teams mentioned second are Team B and will wear DARK uniforms.

### 3.1.5 Competition Schedule for 3x3

Day 1 - July 18

Time	Round	Court 1			Round				
12:00	Pool A Women	FIJ	٧s	MHL	Pool A Women	СОК	VS	SOL	
12:20	Pool A Women	KIR	VS	ASA	Pool B Women	NCL	VS	NRU	
12:40	Pool B Women	SAM	VS	TAH	Pool B Women	GUM	VS	PNG	
13:00	Shoot Out Prelim								
13:20	Pool A Women	SOL	VS	KIR	Pool A Women	MHL	VS	СОК	
13:40	Pool B Women	NRU	VS	PNG	Pool A Women	VAN	VS	FIJ	
14:00	Pool B Women	NCL	VS	SAM	Pool B Women	TAH	VS	GUM	
14:20	Pool A Men	VAN	VS	NRU	Pool A Men	FIJ	VS	SOL	
14:40	Pool A Men	ASA	VS	GUM	Pool B Men	NCL	VS	MHL	
15:00	Pool B Men	SAM	VS	TAH	Pool B Men	PNG	VS	СОК	
15:20	Dance Crew								
15:40	Pool A Men	NRU	VS	GUM	Pool A Men	SOL	VS	ASA	
16:00	Pool B Men	MHL	VS	СОК	Pool A Men	VAN	VS	FIJ	
16:20	Pool B Men	NCL	VS	SAM	Pool B Men	TAH	VS	PNG	
16:40	Pool A Women	СОК	VS	VAN	Pool A Women	KIR	VS	MHL	
17:00	Pool A Women	ASA	VS	SOL	Pool B Women	SAM	VS	NRU	
17:20	Pool B Women	GUM	VS	NCL	Pool B Women	PNG	VS	TAH	
17:40	<b>Dunk Contest</b>								
18:00	Pool A Women	MHL	VS	ASA	Pool A Women	VAN	VS	KIR	
18:20	Pool A Men	FIJ	VS	NRU	Pool A Women	FIJ	VS	СОК	
18:40	Pool A Men	GUM	VS	SOL	Pool A Men	ASA	VS	VAN	
19:00	Pool B Men	PNG	VS	NCL	Pool B Men	SAM	VS	MHL	
19:20	Pool B Men	СОК	VS	TAH					

### Day 2 - July 19

Time	Round	Court 1			Round	Court 2		
11:20	Pool B Women	NRU	VS	TAH	Pool B Women	NCL	VS	PNG
11:40	Pool B Women	SAM	VS	GUM	Pool A Women	KIR	VS	FIJ
12:00	Pool A Women	ASA	VS	VAN	Pool A Women	SOL	VS	MHL
12:20	Pool A Men	FIJ	VS	ASA	Pool A Men	NRU	VS	SOL
12:40	Pool A Men	VAN	VS	GUM	Pool B Men	NCL	VS	СОК
13:00	Pool B Men	MHL	VS	TAH	Pool B Men	SAM	VS	PNG
13:20	Pool A Women	VAN	VS	SOL	Pool A Women	FIJ	VS	ASA
13:40	Pool A Women	СОК	VS	KIR	Pool A Men	ASA	VS	NRU
14:00	Shoot Out Final							
14:20	Pool A Men	GUM	VS	FIJ	Pool B Men	PNG	VS	MHL
14:40	Pool A Men	SOL	VS	VAN	Pool B Men	TAH	VS	NCL
15:00	Pool B Men	СОК	VS	SAM	Pool A Women	SOL	VS	FIJ
15:20	Pool A Women	MHL	VS	VAN	Pool B Women	GUM	VS	NRU
15:40	Pool A Women	ASA	VS	СОК	Pool B Women	TAH	VS	NCL
16:00	Pool B Women	PNG	VS	SAM				
16:20	Dance Crew							
16:40	QF 1 Men	Pool A 1st	VS	Pool B 4th				
17:05	QF 2 Men	Pool B 2nd	VS	Pool A 3rd				
17:30	QF 3 Men	Pool A 2nd	VS	Pool B 3rd				
17:55	QF 4 Men	Pool B 1st	VS	Pool A 4th				
18:20	QF 1 Women	Pool A 1st	VS	Pool B 4th				
18:45	QF 2 Women	Pool B 2nd	VS	Pool A 3rd				
19:10	QF 3 Women	Pool A 2nd	VS	Pool B 3rd				
19:35	QF 4 Women	Pool B 1st	VS	Pool A 4th				

### Day 3 - July 20

Time	Round	Court 1		
10:00	SF 1 Women	QF 1 Winner	VS	QF 2 Winner
10:25	SF 2 Women	QF 3 Winner	VS	QF 4 Winner
10:50	SF 1 Men	QF 1 Winner	VS	QF 2 Winner
11:15	SF 2 Men	QF 3 Winner	VS	QF 4 Winner
11:40	Dance Crew			
12:00	Bronze Women	SF 1 Loser	VS	SF 2 Loser
12:25	Bronze Men	SF 1 Loser	VS	SF 2 Loser
12:50	Gold Women	SF 1 Winner	VS	SF 2 Winner
13:15	Gold Men	SF 1 Winner	VS	SF 2 Winner
14:00	Medal Ceremony			
18:30	Closing Ceremony			

### 3.2 Entries, Seeds and Draws

All athletes must comply with entry requirements as specified in the PGC Charter; Protocol 7.

### 3.3 Entry by Name (Protocol 7.10 - 7.15)

Entries by name containing the names of competitors and the events in which they wish to compete, shall be forwarded electronically, to reach the Organising Committee at least forty-five (45) days before the date of the opening of the Games. Thirty percent of the Pacific Games Authority's estimated per diem obligation shall be payable at this time. A further confirmation of entries by name shall be required from PGAs no later than 30 days before the opening of the Games, from which the official and final per diem obligation will be calculated. A further 30% of this official per diem obligation shall be payable at this time. PGAs shall pay the remaining per diem obligation no later than the Delegation Registration Meeting (DRM) upon arrival and no Games Accreditations shall be issued to PGAs until the full per diem obligation is discharged. (Protocol 7.11)

A pre-DRM in person, or through the use of technology, shall occur within five days after the further confirmation of entries 30 days before the Games. (Protocol 7.11)

Each PGA shall pay at the DRM such sum as the Executive Board may prescribe for each competitor and official entered, which shall be paid into a separate account in the name of the Council. (Protocol 7.12)

Entries shall be completed electronically, and shall be forwarded to the OC via the Sporting Pulse provided Games Management System website. A PGA may also, simultaneously, submit a signed spreadsheet of athlete entries as an additional step to confirm its entries. The OC shall forward the entries to the Council and the relevant International Federations. (Protocol 7.13)

The OC shall send to PGAs copies of "Entry and Eligibility Conditions form" in English and French to be signed by each competitor and to be countersigned by the appropriate PGA and duly affiliated National Federation (NF). Completed forms for each athlete must be returned to the OC no later than the DRM. The Council shall approve the text to this form based upon the guidelines contained in Regulation 20. (Protocol 7.14)

As per Article 26 (5), late entries by name will not be accepted. (Protocol 7.15)

### 3.4 Final Entries (Protocol 7.16 - 7.21)

The names of those competitors finally entered for each event shall be confirmed to the OC at the DRM at least forty-eight (48) hours prior to the official opening of the Games. With the exception of the provisions of Protocol 7.18, no amendments to a PGA's delegation of athletes may be made after the DRM. (Protocol 7.16)

Only those competitors whose names appear on the individual entry Forms shall be eligible for final confirmation for participation. (Protocol 7.17)

When a competitor is injured after being included in the final entries forms, a substitute may be nominated on production of a medical certificate from the doctor designated by the OC provided this nomination is made before midnight preceding the opening event of the tournament in which the injured competitor would have taken part. The substitute's name must have been entered in the Individual Entries forms of that sport. (Protocol 7.18)

Each PGA shall be required to ensure that Article 8 is observed with regard to the selection and management of its team. (Protocol 7.19)

The Executive Board may require the OC to reject an entry, which does not comply with the requirements of the Charter, or for any other good or sufficient reason. (Protocol 7.20)

Penalties shall be imposed on the PGA for entries submitted that do not comply with the Council Charter. These penalties shall be payable to the PGC and shall include a minimum monetary fine of US\$1,000 or removal of the PGA's voting rights at the next Council annual meeting, or both. (Protocol 7.21)

### 3.5 Conditions of Entry

For Pacific Games and in respect of all activities of the Council and events under its control, there shall be no discrimination against any member country or persons on any grounds whatsoever, including race, gender, religion or politics. (Article 8)

### 3.6 Maximum Entries

The maximum number of players per Country who may compete in the Pacific Games Basketball 5x5 competition is 12 players + 3 accompanying delegates (coaches/support staff).

The maximum number of players per Country who may compete in the Pacific Games Basketball 3x3 competition is 4 players + 1 accompanying delegates (coaches/support staff).

Please note that as per FIBA 3x3 rules and regulations, there is no coaching allowed during matches.

### 3.7 Draws

The draw will be conducted in accordance with IF Rules. Further details will be provided at the Technical Committee Meeting.

### 3.8 Competition Rules and Regulations

### 3.8.1 Official FIBA Rules apply

- 12 players per team
- 3 person officiating
- 4 quarters of 10 minutes each, with 2 minute quarter and three-quarter time break and 15 minute half time break
  - o If there is no result at the end of regulation time then 5 minute periods will follow until a result is reached

- 16 seats on the team bench area- with a maximum of 21 persons allowed in the court area (12 players and maximum 9 support staff)
  - o All person's must be accredited and no additional seating will be provided in this area
- Substitutions.
  - o Substitutes wishing to enter the game should report personally to the score bench chairperson/commissioner. Coaches do not request a substitution.
  - o The substitute should be ready to play immediately before requesting a substitution (warm-up top removed, shirt tucked in, jewellery removed etc.).
- The FIBA rules provide that if any player leaves the team bench area during a
  fight, they shall be disqualified. Likewise, any team official who leaves the
  team bench area during a fight and DOES NOT ASSIST THE OFFICIALS in
  restoring order will be disqualified.

### 3.8.2 Player eligibility

FIBA eligibility rules apply.

### 3.8.3 Game day arrangements.

### Team Bench

- Team A sits on the team bench to the left of the scorer's table (looking into the court).
- Team B sits on the team bench to the right of the scorer's table looking into the court).

### Warm-Up

- Team A warms up (in the first half) at the basket to the right of the scorer's table, looking into the court (in front of the Team B bench).
- Team B warms up at the basket to the left of the scorer's table looking into the court, (in front of the Team A bench).
- Before the start of the third period (second half) teams warm up in front of their own team benches.
- Irrespective of the time remaining before the scheduled start of the game, teams will be guaranteed a minimum of 20 minutes warm-up after the completion of a previous game.

### Uniforms

- Team A to wear LIGHT coloured uniforms
- Team B o wear DARK coloured uniforms

### Game-Day run-down

Game Clock	Action on Court
TO-30	Players must leave the court ready for the team introductions and the commencement of the Official Warm Up
TO-20	Teams introduced, Team B first then Team A. Warm up commences
TO-20	Referees courtside opposite the score bench to supervise the warm up.
TO-9	Players return to team benches
	Clock continues to run
TO-8	Player introductions Team B first them Team A
	Players are to be uniformly attired for introductions – either all in playing uniform or all in warm-up uniform.
	Team Anthems for both teams played following team introductions
TO-3'30"	Team greeting exchange of gifts
TO-3	Clock held if introduction, anthems etc not concluded
TO-3	Referees for match introduced and they come scoretable side meet chairman, coaches
TO-3	Warm up continues, clock runs
TO-1'30"	Referees signal teams to benches for final team talk. Clock runs to zero and is reset for 10 minutes.
Tip Off	
TO+20 (approx)	First period ends
First Interval	= 2 mins
TO+40 (approx)	Second period ends
Half time Interval	= 15 mins
TO+75 (approx)	Third period ends
Third Interval	= 2 mins
To+95 (approx)	Fourth period ends
TO+98 (approx)	Within 3 mins of end of game teams are requested to clear bench area in preparation for following game.
To+95 (approx)	If game is tied at end of regulation time, Interval of 2 mins
TO+97	Extra Period of 5 Mins begins

### 3.9 Protests, Appeals and Arbitration Procedures

As per FIBA Protest procedure:

### C - Protest procedure

- C.1 A team may file a protest if its interests have been adversely affected by:
  - a) An error in scorekeeping, time-keeping or shot clock operations, which was not corrected by the officials.
  - b) A decision to forfeit, cancel, postpone, not resume or not play the game.
  - c) A violation of the applicable eligibility rules.
- C.2 In order to be admissible, a protest shall comply with the following procedure:
  - a) The captain (CAP) of that team shall, no later than 15 minutes following the end of the game, inform the crew chief that his team is protesting against the result of the game and sign the scoresheet in the 'Captain's signature in case of protest' column.
  - b) The team shall submit the protest reasons to the crew chief in writing no later than 1 hour following the end of the game.
  - c) A fee of CHF 1,500 shall be applied to each protest and shall be paid in case the protest is rejected.
- C.3 The crew chief shall, following receipt of the protest reasons, report in writing the incident which leads to the protest, to the FIBA representative or to the competent body.
- C.4 The competent body shall issue any procedural requests which it deems appropriate and shall decide on the protest as soon as possible, and in any event no later than 24 hours following the end of the game. The competent body shall use any reliable evidence and can take any appropriate decision, including without limitation partial or full replay of the game. The competent body may not decide to change the result of the game unless there is clear and conclusive evidence that, had it not been for the error that gave rise to the protest, the new result would have certainly materialised.
- C.5 The decision of the competent body is also considered as a field of play rule decision and is not subject to further review or appeal. Exceptionally, decisions on eligibility may be appealed as provided for in the applicable regulations.
- C.6 Special rules for FIBA competitions or competitions which do not provide otherwise in their regulations:
  - a) In case the competition is in tournament format, the competent body for all protests shall be the Technical Committee (see FIBA Internal Regulations, Book 2).

b) In case of home and away games, the competent body for protests relating to eligibility issues shall be the FIBA Disciplinary Panel. For all other issues giving rise to a protest, the competent body shall be FIBA acting through one or more persons with expertise on the implementation and interpretation of the Official Basketball Rules (see FIBA Internal Regulations, Book 2).

### Official FIBA 3x3 Rules apply

- o Official 3x3 basketball will be used for all games (men and women)
- o 1 basketball ring on 1 basketball half-court
- o 4 players per team 3 on court and 1 substitute
  - No coaching can be done on the court or from the bleachers during games
- o 2 person officiating on court and 3 table officials
- o 1st team to reach 21 points or best score after 10 minutes win
  - Game clock stops during any dead ball or free-throw situation
  - 12 second shotclock is used
  - If the score is tied at the end of 10 minutes, there will be a 1 minute break before play resumes. The first team to score 2 points is then declared the winner.
- o Field goals worth 1 or 2 points (2 points when scored outside the arc)
- o Substitutions can be made on any 'dead ball' whenever the whistle blows and before the ball is 'checked'
- o Fouls/Free throws:
  - A team is in the penalty situation after it has committed 6 fouls
  - Players are not excluded based on the number of personal fouls they commit
  - Fouls during the act of shooting inside the arc are penalised 1 free throw, fouls committed during the act of shooting outside the arc are penalised 2 free throws.
    - If a shot is successful whilst being fouled, the goal will count and the shooter is awarded 1 additional free throw
  - Unsportsmanlike/disqualifying fouls are all counted as 2 team fouls -

- the first unsportsmanlike foul is penalised with 2 free throws
- Additional unsportsmanlike fouls/all disqualifying fouls are penalised with 2 free throws and possession
- Team fouls 7, 8 and 9 are penalised with 2 free throws
- Team fouls 10 and above are penalised with 2 free throws and possession
- Technical fouls are penalised with 1 free throw. After the free throw the games resumes by:
  - If technical foul committed by defensive player, the shot clock for the opponents is reset to 12 seconds
  - If technical foul is committed by offensive player, shot clock for that team continues from the point that it stopped
- Offensive fouls are not penalised with free throws
- o Playing the ball
  - Following a made shot
    - Player from non-scoring team resumes the game by dribbling or passing the ball from under the basket (inside the charge circle) to outside the arc
    - The defensive player is not allowed to play for the ball within the nocharge circle
  - Following an unsuccessful field goal
    - If offensive team rebounds, play continues
    - If defensive team rebounds, it must return the ball to behind the arc (by passing or dribbling)
  - If defensive team steals the ball, it must return the ball to behind the arc (by passing or dribbling)
  - Following a dead ball, the defensive team must 'check' the ball, by passing to the offensive team at the top of the arc
  - Player must have both feet outside the arc (on the line is considered inside the arc)
  - Jump ball situations, the ball is awarded to the defensive team

### 3.9.2 Player eligibility

FIBA 3x3 Eligibility Rules apply.

### 3.9.3 Game day arrangements

### Beginning of the Game

- Both teams warm up simultaneously prior to the game
- A coin flip determines which team gets first possession
  - o Team that wins the coin flip can choose to start with the ball at the start of the game OR at the start of a potential overtime
- The game must start with 3 players for each team on the court

### Uniforms

- Team A to wear LIGHT coloured uniforms
- Team B o wear DARK coloured uniforms

### 3.10 Protests, Appeals and Arbitration Procedures

### As per FIBA 3x3 Protest procedure:

In case a team believes its interests have been adversely affected by a decision of an official or by any event that took place during a game, it must proceed in the following manner: 3x3 Official Rules of the Game – 2019 Page 4 of 5

- 1. A player of that team shall sign the score sheet immediately at the end of the game and before the referee signs it.
- 2. Within 30 minutes, the team should present a written explanation of the case, as well as a security deposit of 200 USD to the Sports Supervisor. If the protest is accepted, the security deposit is refunded.

# COMPETITION VENUE

### 4.1 Gym 2 Faleata

The Basketball 5x5 and 3x3 competition of the Samoa 2019 XVI Pacific Games will be held at Gym 2 Faleata.

### 4.2 Travel time

The Gym 2 Faleata is approximately 15 minutes journey time from the Games Village.

### 4.3 Facilities

The venue will provide the following facilities:

- Competition Field of Play
- Medical Room
- Team change rooms
- SCM Room
- Technical Officials Room
- Warm-up area

### 4.4 Technical Details

There will be one match court set up in Gym 2 for Basketball 5x5 competition purposes.

On days 1-6 and Day 10, four matches will be played from 1300hrs-2200hrs (from 1100hrs on day 10). A rest day will be held on day 7. On days 8 and 9, six matches will be played from 0900hrs-2200hrs. All matches have 2hour 15 min time slots.

There will be two match courts set up in Gym 2 for Basketball 3x3 competition purposes.

During final phase only 1 match court will be utilised.

### 4.5 Sport Information Desk

Each competition venue will have a Sport Information Desk (SID). This will be your main point of contact during your stay to provide you with additional information you may require, as well as being the main collection point of relevant competition information.

The main Sport Information Centre (SIC) will be located in the international zone at the Games Village, Faleula, Apia.

### TRAINING VENUE

Training for basketball 5x5 and 3x3 will take place at the Congregational Church of Western Samoa (CCWS) Gym at Pesega, EFKS Congregational Hall at Sogi, and Gym 2 Faleata.

### 5.1 Travel time

This venue is located approximately 20 minutes journey time from the Games Village.

### 5.2 Facilities

The venue will provide the following facilities:

- Competition Field of Play
- Toilets and changing rooms

### 5.3 Availability

The Congregational Church of Western Samoa (CCWS) Gym at Pesega will be available from 4–13 July. The EFKS Congregational Hall at Sogi will be available from 15–18 July A detailed training schedule will be drawn up for all teams.

### 5.4 Amendment and Booking of Training Venues

Upon arrival in Apia, each team will receive a detailed schedule of the slots they have been allocated before and during the event.

Amendments to and the booking for additional training times should be done at the Sports Information Centre in the Games Village.

### 5.5 Media Access to Training Venues

Media will not be permitted at any Samoa 2019 XVI Pacific Games Non-Competition Training Venues.

However, nominated PGA team photographers will be permitted.

Media access at all Samoa 2019 XVI Pacific Games Competition Training Venues will be at the discretion of the Sports Competition Manager.



### 6.1 Information before 4 July, 2019

PGAs requiring any information or clarification should contact the relevant Sports Competition Manager.

### 6.2 Information from 4 July, 2019

The main Sport Information Centre (SIC) is located in the Games Village in Faleula. There will also be a Sport Information Desk (SID) at each of the Competition Venues.

### 6.3 Sport Information Centre at the Games Village

The SIC at the Games Village will be open from 4 July 2019. It will open from 0700hrs until 2200hrs and will provide Chefs de Mission, Team Managers and Team Officials with critical information relating to specifically to training and competition for each of the 27 Sports. Athletes will not have access to the Sports Information Centre.

The SIC will be staffed by personnel who can liaise directly with relevant Sports Competition Managers, to provide a one-stop sport, transport information and troubleshooting service to Team Officials and their technical staff.

The Sports Information Centre will provide all sports information and results. Other general services offered by the information centre are:

- Distribution of technical information, such as results, start lists, competition schedules etc.
- Distribution of information regarding Technical meetings, seedings and draws, Technical Officials appointments, training sessions, transport arrangements, etc.
- Procedures for PGAs to book/amend training sessions.
- Procedure for PGAs to declare training sessions open to the media and for advising media on a daily basis of any "open" training sessions.
- Providing communication links between competition venue, Competition Management and Teams.
- Receipt and authorisation of requests for Athlete Venue Meals.
- Co-ordination of sports and other information for PGAs.

### 6.4 Results

Results will be available for publication and online between 30 and 60 minutes after the conclusion of competition.

## MEDICAL

### 7.1 Games Polyclinic

The Village Medical Centre at the Games Village will provide primary medical care services from 4 - 22 July, 2019 to all Athletes, Team Members and Officials.

The clinic will operate 24 hours and be staffed mainly by a qualified doctor and registered nurses on 8-hour shifts. The Games Polyclinic will be open daily between 0700hrs and 2200hrs. Emergency medical, dental and pharmacy advice and dispensing services will be provided on a 24- hour bas

Dental officer, physiotherapy and pharmaceutical services are available onsite daily from o700hrs to 2200hrs.

Services provided: General medical and emergency services with pharmacy and dental mobile facility. Ambulance service will also be onsite.

### 7.2 Technical Officials

Technical Officials will be able to use the facilities at the Games Polyclinic, during the stated times of operation. Technical officials can access all of the services provided, including the stated 24-hour emergency services.

### 7.3 Competition Venues

Medical services will be provided for athletes at each of the Competition Venues. The service will be available from one (1) hour prior to start of competition until all athletes have been treated. Where required by the sport, paramedic ambulances will also be on standby at the venue.

### 7.4 Training Venues

Medical services provided to the Training Venues shall be on an on-call basis. Referrals from team doctors requiring further attention can be attended to at the Polyclinic.

Where required by the sport, paramedic ambulances will also be on standby on an on-call basis.

### 7.5 Prosthesis Repair

Prosthesis repairs will be provided at the TTM General Hospital Medical Device Services. All requests for repairs should be through the Polyclinic.

### 7.6 Doping Control

The Athletes are informed that drug testing will be organised during the whole length of the Pacific Games, in close collaboration with the World Anti-Doping Agency, WADA.

It is the responsibility of supervisors and Athletes to refer to the list of prohibited substances and to abstain from consuming them.

The list can be downloaded from the World Anti-Doping Agency website https://www.wada-ama.org.

Any Athlete who tests positive to a prohibited substance will be disqualified from the Pacific Games.



### 8.1 Athletes and Team Officials

Athletes and Team Officials from each country will use dedicated private vehicles for their movement through Games locations, including the Games Village, the competition venue, the training venue and the dining halls. These vehicles will come with a dedicated driver. Each team is responsible for the driver. The vehicles will be available from the date of arrival of the team to the end of competition.

### 8.2 Technical Officials

Technical Officials will use a Technical Official Shuttle Service for their movement to and from their accommodation to the Competition Venues. This service will run from date of arrival through the day after competition. As different sports are accommodated at different hotels, the service will be dedicated to each group of Technical Officials. Technical Officials will use a pool vehicle service to access the dining halls on an individual technical official basis.

### 8.3 Competition Venues

Shuttle Bus Services to Competition Venues will cease upon completion of that venue's competition. Note the shuttle bus service does not stop at every competition venue.

Bus services to all Sporting Venues cease by 1900hrs, on 20 July, 2019.



### GENERAL REFERENCE INFORMATION

### 9.1 Technical Committee

The Basketball 5x5 Technical Committee will meet on 7 July at 1200hrs at Gym 2 Faleata.

The 3x3 Technical Committee will meet on 17 July at 1200hrs at Gym 2 Faleata.

Please note that the date, time and place of the meeting will be confirmed on 25 June, 2019 at the latest.

### Role of the Technical Committee

The Technical Committee will abide by the following rules enacted by the Pacific Games Council Charter amended on 17 June, 2018.

### Protocol 15 of the Pacific Games Charter:

Organisation of the Different Sports Competition Committees.

15.1 The Council has complete control of the policy of the Games.

15.2 The OC shall set up its own sports division and also one such sports competition committee for each sport. Each National Federation of the Host PGA affiliated to the relevant International Federation whose sport is included in the programme of the Games shall appoint one of its representatives to serve on the sports competition committee. Each representative shall keep his /her governing body informed on progress made. The governing body shall maintain close liaison with the sports competition committee of its sport and be initially responsible, within the overall policy of the OC, for the arrangements of its sport.

15.3 Under the direction of the Council, the Organising Committee shall convene meetings of a PGC Technical Committee for each sport. The PGC Technical Committee will supervise and assume complete control of the technical arrangements for the sport, and ensure that the sport is conducted in accordance with the relevant International Federation's regulations unless as varied by the PGC Executive Board.

15.4 Membership of each PGC Technical Committee shall consist of two representatives from the Host country/territory, one representative from each of the other competing countries/territories and the International Federation representative (or their nominee), all with voting rights. Other members maybe co-opted, but without voting rights.

15.5 The date, time and place of the meeting of a PGC Technical Committee for each sport will be communicated to all PGAs at least one month prior to the opening of the Games. The meeting itself will be held not more than 48 hours prior to the commencement of the sport.

**15.6** Each PGC Technical Committee shall elect its own Chairman and have an officer of the Council as an ex-officio member.

**15.7** No PGC Technical Committee can validly meet without at least 50% of participating PGAs (excluding the Host) in that sport being present.

15.8 The PGC Technical Committee may alter the order and timing of events during and between each day of competition on the programme, but it may not alter the detailed programme and/or dates of sport competition without the approval of the PGC Executive Board.

### 9.2 International Rules

The events will be organised in conformity with the international rules of FIBA.

### 9.3 Medals

Gold, Silver and Bronze medals will be awarded in the Pacific Games Basketball in accordance with the PGC Charter; Protocol 26.

- Four (4) or more contestants: Gold Silver and Bronze
- Three (3) contestants: Gold and Silver only
- Two (2) contestants: Gold only
- One (1) contestant: No Event, No Medal

### 9.4 Medal Ceremonies

In conformity with Protocol 23 of the Charter, the Medal Ceremonies will be held after the finals.

Each Athlete is requested to wear the official sports uniform of her/his delegation to attend the Medal Ceremony.

Athletes should attend all medal ceremonies in their official PGA team tracksuit and appropriate footwear, even where the medal ceremony is scheduled for a different day to the day of competition.

### 9.5 Personal Clothing and Personal Equipment

As per the Pacific Game Charter:

Regulation 17 Part II Rules Relating to Identification of Personal Clothing and Personal Equipment.

There shall be no advertising or publicity on personal equipment and competition clothing used or worn at the Games. Subject to the International Federations rules identification of the manufacturer (Name and/ or Logo) of the equipment and clothing may appear, if not marked conspicuously for advertising purpose as follows;

1. Manufacturer's Identification: The identification of the manufacturer shall not appear more than once per item of Clothing and equipment.

- 2. Equipment: Manufacturer's identification shall not exceed 10 percent of the surface area of the equipment that is exposed during competition and shall not be more than 60 square centimetres.
- 3. Head gear (hats, helmets, sunglasses, goggles etc.) and gloves: Any identification of the manufacturer shall not exceed 6 square centimetres.
- 4. Clothing: One identification of the manufacturer (Logo, Name or combination) may appear on each article of clothing worn by athletes, officials or judges (vest, shorts, track-suits, etc.) the maximum height of 4 centimetres. No other form advertising or sponsorship on clothing shall be permitted.
- 5. Shoes: The normal distinctive design pattern of the manufacturer is permitted. The manufacturer's name and/ or logo may also appear, up to a maximum of 6 square centimetres, either as part of the normal distinctive design pattern or independent of the normal distinctive design pattern.
- 6. Variation of the above rules shall be subject to approval of the Executive Board.

### 9.6 Eligibility

All athletes wishing to compete in the Samoa 2019 XVI Pacific Games must comply with current requirements for representing a Country and participating in the Games according to the PGC charter: Article 26.

In the event of a challenge to a competitor's eligibility, the Executive Board shall immediately refer the challenge to the Disputes Tribunal in accordance with PGC Charter: Article 26.8

The Tribunal's decision shall be final. No further challenges shall be considered thereafter.

Pacific Games Association delegation entries are required to be finalised, confirmed and posted on the Pacific Games Council and Organising Committee websites 20 days prior to the commencement of the Games. PGC Charter: Article 26.10.

### 9.7 Mixed Zone

On each competition site a zone dedicated to exchanges between the Athletes and accredited journalists will be reserved near the exit from the competition area (mixed zone). It will be a brief exchange and athletes and team supervisors are requested to cooperate with the media.

### 9.8 Charter of the Games

The events will be organised in conformity with the Pacific Games Council Charter which should be referred to whenever technical information which does not appear in the international regulations.

The Pacific Games Council Charter can be downloaded from the Samoa 2019 XVI Pacific Games' website (www.samoa2019.ws) in the "About Us" section.

## MAPS AND PLANS

